Department 24 – Mechanical Projects

Project Numbers 50001, 50002, 50003, 50004, 50501, 50502, 50503, 50601, 50701, 50702, 50703, 50704, 50371, 50372, 50373, 50381, 50382

Superintendents: Harvey & Marilyn Fifield

Entry/Judging Day – 1 p.m. – 8 p.m. Thursday of the fair

Entry/Judging Time - 1 p.m.- 8 p.m., face to face judging only

Location – Exhibit Building

Check Out - Exhibits will be released between 6:30 and 7:30 p.m. on Sunday

Requirements:

- Youth eligible to exhibit in this department are those enrolled in a 4-H aerospace, small engine or tractor project, scale
 models, geospatial, robotics, or other youth groups carrying a similar program as their supervised project. Note:
 Bicycling is found under Dept. 16 Natural Resources.
- Posters must be 14" x 22".
- Scrapbooks must be 8 ½" x 11" or 12" x 12". The scrapbook should describe the work done in the project. Photos and sketches are encouraged.

 PREMIUMS
 1st
 2nd
 3rd
 4th

 Classes A - G
 2.50
 2.25
 2.00
 1.75

CLASS A-AEROSPACE - PROJECT CODE- 50001, 50002, 50003, 50004

Lot Numbers

- 1. Display of different types of aircraft
- 2. Panorama display, include airplane or rocket in authentic 3D setting
- 3. Poster on basic parts of model airplane with their functions described
- 4. Model airplane not made to fly
- 5. Model airplane made to fly
- 6. Model airplane with remote control
- 7. Drinking straw rocket
- 8. Single stage model rocket (2 or 4 fin) parts labeled and function described
- 9. Multi-stage model rocket (2 or 3 fin) parts labeled and function described
- Rocket that has been fired include photo of launch, and report on recent distance, launch success, failure, accuracy of distance
- 11. Homemade box kite
- 12. Homemade diamond kite
- 13. Nagasaki Hata fighter kite
- 14. Paper glider with controls or feather wing glider
- 15. Model of a flight simulator identifying gauges and functions
- 16. Safety exhibit-model airplane, model rocket or remote control airplane
- 17. Poster on how weather affects flying
- 18. Poster identifying parts and functions of model airplanes
- 19. Poster identifying parts and functions of model remote control airplane
- 20. Poster identifying parts and functions of helicopters
- 21. Poster identifying parts and functions of model rocket
- 22. Poster or display of different types of navigation methods

CLASS B--SMALL ENGINES - PROJECT CODE- 50501, 50502, 50503

Lot Numbers

- 1. Poster showing external parts of a lawn mower
- 2. Poster on safety when starting a small engine
- 3. Panel exhibit showing types of starters. (Actual parts may be used)
- 4. (2-cycle or 4-cycle)
- 5. Poster on correct tools needed to repair or maintain small engines
- 6. Panel exhibit showing different types of oil and their functions
- 7. Panel exhibit showing types of air cleaners. Explain how each works and maintenance required for each
- 8. Poster of parts of a spark plug, label parts and explain use of spark plug
- 9. Poster on safety for small engines
- 10. Scrapbook showing comparison of different brands of lawn mowers, snowblowers, chain saws, etc.
- 11. Any other exhibit on small engines
- 12. Poster explaining different types of engines and examples of what they are used for

- 13. Panel exhibit of internal engine parts with identification and function (2-cycle or 4-cycle)
- 14. Poster of specialty tools used for maintenance and repair of small engines. Identify and state function of each tool
- 15. Poster explaining the compression ratio of diesel and gasoline engines
- 16. Panel exhibit of carburetor parts with explanation of parts and parts labeled
- 17. Poster showing the steps to ready your small engine for storage
- 18. Panel showing worn or faulty engine parts with a statement as to cause or prevention
- 19. Panel exhibit of small engine parts with identification of parts
- 20. Any other exhibit on small engines (2-cycle or 4-cycle)
- 21. Poster explaining special Diagnostic Tools used to maintain or repair small engines: Identify and state functions
- 22. Panel exhibit explaining fuel and air systems of small engines (2-cycle or 4-cycle) Actual parts may be used
- 23. Panel exhibit explaining the electrical system of a small engine (2-cycle or 4-cycle) Actual parts may be used
- 24. Panel exhibit showing most frequently replaced internal engine parts with cause and preventive measure. (2-cycle or 4-cycle)
- 25. Panel exhibit or poster showing steps to sharpen lawn mower blades
- 26. Poster or panel exhibit on small engine safety
- 27. Construct a go-cart, log splitter or another piece of equipment and explanation of why you selected that engine type (Explanation on 3x5 card)
- 28. Scrapbook of costs and investments made to start your own business
- 29. Any other exhibit on small engines (2-cycle or 4-cycle)

CLASS C - SCALE MODELS - Cars, Boats, Trucks, etc. - PROJECT CODE- 50601

Lot Numbers

- 1. Small homemade model, not from kit
- 2. Small model, made from kit, with explanation of parts
- 3. Model, made from kit, remote control
- 4. Model, any other
- 5. Poster of basic parts of any model

CLASS D-TRACTOR 1 - PROJECT CODE 50701

Lot Numbers

- 1. Diagram of an instrument panel of a tractor
- 2. Exhibit explaining maintenance of a tractor
- 3. Exhibit explaining what makes the engine run
- 4. Exhibit outlining safety precautions dealing with tractors
- 5. Cutaway view diagram of a four-cycle engine
- 6. Any other project display

CLASS E--TRACTOR 2 - PROJECT CODE 50703, 50704

Lot Numbers

- 1. Exhibit explaining battery service and functions
- 2. Exhibit explaining lubrication
- 3. Diagram of cooling system
- 4. Exhibit outlining safety precautions
- 5. Exhibit relating to care of tires
- 6. An exhibit showing potential hazards on the highway
- 7. Exhibit of PTO and hydraulic controls
- 8. Diagram of braking systems
- 9. Exhibit of records and ownership cost
- 10. Exhibit relating to winter care
- 11. Any other project display

CLASS F—GEOSPATIAL – PROJECT CODE – 50371, 50372, 50373

Lot Numbers

- 1. Display: essential geographical data on my house
- 2. Poster: types of geographical tools
- 3. Poster: uses of geographical tools
- 4. Poster: coordinate-grid reference system
- 5. Display: types and uses of maps
- 6. Map of my neighborhood with list of features
- 7. Map with selected route
- 8. Completed Geospatial "Setting Out" activities (BU8358)
- 9. Poster: differences between geographic and geospatial data

- 10. Display: differences between population and road maps
- 11. Display: pros and cons of geographic and geospatial tools
- 12. Poster: comparison of thematic and general purpose maps
- 13. Display: my thematic map
- 14. Display: my general purpose map
- 15. Completed Geospatial "On the Trail" activities (BU8358)
- 16. Display: brochure about my favorite place
- 17. Display: map of my favorite place
- 18. Poster: why some G2 data is hard to collect
- 19. Display: types of G2 data about my community
- 20. Exhibit: how to solve a community problem using G2 data
- 21. Display: map of my community with several data layers
- 22. Exhibit: my map gallery
- 23. Exhibit: my sustainable development project
- 24. Completed Geospatial "Reaching for Your Destination" activities (BU8358)
- 25. Any other geospatial exhibit

CLASS G—ROBOTICS - PROJECT CODE - 50381, 50382

Lot Numbers

- 1. Basic LEGO tankbot that I designed and built
- 2. Poster: differences among machines, computers, & robots
- 3. Poster: parts of an RCX (robot's brain)
- 4. Program: tankbot goes forward for 4 seconds
- 5. Program: tankbot turns left 3 different ways
- 6. Program: tankbot navigates a maze
- 7. Program: tankbot travels around square race track
- 8. Program: tankbot stops, using a touch sensor
- 9. Program: tankbot stops, using a light sensor
- 10. Program: tankbot goes forward for 4 seconds without using wait-for icon
- 11. Program: tankbot follows a path
- 12. Program: tankbot follows a path for a length of time
- 13. Program: tankbot stops, using both touch & light sensors
- 14. Program: tankbot completes challenge course
- 15. Completed member guide (BU8364)
- 16. Robot that I designed and built
- 17. Program: robot goes forward & backward
- 18. Program: robot determines distance, using rotational sensor
- 19. Program: robot controls turns, using rotational sensor
- 20. Poster: types of gears
- 21. Compound gear train
- 22. Report: how gear ratio affects distance traveled
- 23. Report: how pulley size affects distance traveled
- 24. Report: how gear ratio affects travel speed
- 25. Program: robot goes forward then backward, using containers (variables)
- 26. Robotic gripper that I built
- 27. Program: robot grips soda can and returns to starting point
- 28. Program: robot does multiple tasks at same time
- 29. Program: robot travels around square race track, using subroutines
- 30. Program: robot navigates a maze, using Sub-VI's
- 31. Program: robot follows a line, using loops
- 32. Completed member guide (BU8365)

CLASS H - LEGOS AND K'NEX - PROJECT CODE -50421

- Lego kits are purchased projects that include Legos and instructions for building projects.
- Original designs are designed and built by the exhibitor.

NOTE: Programmed LEGO Robots should be entered in Department 24, Class G.

Lot Numbers

- 1. Lego vehicle from kit (car, plane, boat, etc) Size limit 14" X 22"
- 2. Lego vehicle, original design (car, plane, boat, etc) Size limit 14" X 22"

- 3. Lego structure from kit (house, bridge, etc) Size limit 14" X 22"
- 4. Lego structure, original design (house, bridge, etc) Size limit 14" X 22"
- 5. Lego non-motorized robot from kit --Size limit 14" X 22"
- 6. Lego mechanical from kit (w/motor and must move) Size limit 14" X 22"
- 7. Lego mechanical, original design (w/motor and must move) Size limit 14" X 22"
- 8. Lego animal -- Size limit 14" X 22"
- 9. Lego non-motorized robot -- Size limit 14" X 22"
- 10. Any other Lego model not listed above specify kit or original design
- 11. K'Nex vehicle (car, plane, boat, etc) Size limit 14" X 22"
- 12. K'Nex animal -- Size limit 14" X 22"
- 13. K'nex robot -- Size limit 14" X 22"
- 14. K'nex mechanical (w/motor and must move) --Size limit 14" X 22"
- 15. K'nex any other not listed above -- Size limit 14" X 22"
- 15. Photo journal of Lego projects, with specific goals labeled (i.e. Legos as Art, Legos in Unexpected Places)

CLASS I - MECHANICAL SCIENCES SELF-DETERMINED - Project Code 191

Self-determined project exhibits are records of projects not listed in the premium list or an expansion of a traditional project beyond limits of the project or in greater depth than the project outlines.

- Posters MUST be 14" x 22".
- Scrapbooks MUST be 8 ½"x 11" or 12" x 12".

PREMIUMS	<u>1st</u>	<u>2nd</u>	3rd	4 th
	2.50	2.25	2.00	1.75

Lot Numbers:

- 1. A poster promoting your self-determined project
- 2. An article made during current year with a 3 x 5 inch card attached identifying resources. The article should be of reasonable size to exhibit in the Expo building
- 3. A collection made during current year with a 3 x 5 inch card identifying work done
- 4. A scrapbook with story or essay, drawings, and photos of project work done during the current enrollment year.
- 5. Any other self-determined project not listed above.